

Dead Man's Quest

What's all this, then?

It's a puzzle hunt... *on a boat!*

What's a "puzzle hunt?"

An event in which individuals or teams solve a series of puzzles, often leading to a final "meta-puzzle." (Teams are encouraged. We believe puzzle-solving is best enjoyed with friends!)

What do you win?

There is some pirate booty to be claimed (ARR!), but you mostly do it for the fun of solving puzzles! Mostly.

Okay, so what's a puzzle?

Anything can be a puzzle! Some may incorporate familiar forms, like crosswords or sudoku, but all of our puzzles require some creative thinking to find the hidden message in each one. We think this description sums it up pretty well...

"Imagine a word search.

Now imagine you aren't told what words to look for.

Now imagine you aren't told it's a word search.

Now imagine it isn't a word search."

-- Mike Develin

I'm in! How do I play?

Visit the "Dead Man's Quest?" Station in the Game Room (Hudson/Half Moon/Stuyvesant: deck 3, forward) to pick up the current puzzle, plus any you've missed. We're releasing new puzzles every day from Tuesday (February 21st) until the end of the cruise. To confirm answers, talk to anyone with a "Puzzle Crew" badge and pirate bandana—we'll give you a sticker for each solve!

Some of these puzzles look hard. What if I want help?

Just ask! Hints are always available, and we'll do our best to make sure you have fun.

Still have questions? Look for the people wearing pirate bandanas (shown below) and "Puzzle Crew" badges. We're here to help!



Team Snout

<http://snout.org/game>



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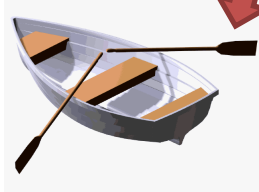
Sample Puzzle:



- ER



- B



Y +



B +

- V



J +



- C

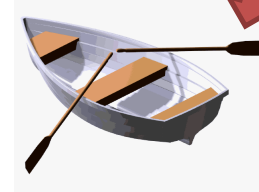
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